

Benjamin Woodhouse

Benjamin.woodhouse@protonmail.com

805 709 1995

June 2020

Objective: The objective is to create prior art, and protected intellectual property, around, and build a technology suite, which allows remote and individual cloud users to login into a portal in order to access a virtual machine, which consists of, either, V.M. software such as, Exsi, or, similar tech, which will allow for access to a superior computing chip, close in proximity to the power of a supercomputer, and an exceptional 3D graphics card. The user will then utilize N.A.A.S. on, any of the following: a telecom carrier network, internet network, fiber network, and space internet network, with a recommended b.p.s. of over 8,000 m.b.s. The user will also maintain a separate unique and private workspace from other remote users, who are logged on at the same time.

Ultimately, the user, will be operating in a cloud computing environment but not just accessing storage but accessing computer functionality and graphics detail, such that any basic laptop with a network connection can be turned into a supercomputer. Finally, the V.M. will be able to host thousands of users at a time and its operating system must have some mechanism, which transfers new users, to an additional separate V.M. thus user traffic will never reduce the potency of the V.M. and it should as a result of its super computing chip capabilities be able to handle thousands of remote users at once. V.M.'s will likely be organized by region, in order to maximize network connectivity, and anticipate user traffic.

The V.M. would be set up with popular operating system, and any basically modern laptop would be sufficient to utilize the surface, as all computer functions would be accessed via the network and there would be no hard drive utilization on the user's computer. Select V.M.'s could also be designated for open source customization and editing by its users, such that it would take on the capability and functionality of the community, but these V.M.'s would be designated and this would not be the case for our modular prototype.

Finally, while cloud computing is not unique, and we are not the inventor of a V.M. Woodhouse intends to protect the intellectual property around individual personal and corporate computer use with elevated computing power chips and graphics card, using cloud computing based principles. Further, such a business model is not currently available in the market, and this idea has been formulated and established with prior art since the beginning of 2020.

Business Model: The business model is to create a portal which users subscribe to for about \$29.99 a month, which allows them to work on a V.M. machine, and do all computing functions on a super computer machine, and also enjoy a higher resolution 3D graphics card, and more computer gaming enhancement which come with a more sophisticated chip and graphics card. It is estimated once the first V.M. is launched, after prototype testing that it will attract 500,000 users, in a remote region for \$15MM a month, and \$200MM in revenue, with only the cost of the V.M. machine and maintenance as business expense, in addition to online marketing. Moreover, the business concept could also be bifurcated for the mass market model discussed, and then a \$99,000 a month subscription for corporations needing supercomputing of the highest order, such as statistics research, pharmaceutical research, university research, and other applications. These subscriptions on 1,000 users could generate \$100M a month, and \$1.2 Billion.

Chip Selection and Graphic Card Selection:

The Chip selection and graphic selection will be based on chips, which are accessible, in mass quantity still, and optimize and maximize every day computing such as email, presentations, running models, excel, playing computer games, social networking and other applications. The cost of these chips typically run around \$30,000 U.S. Thus, at a subscription of \$240 a year, it is within the users interest, and the V.M. will cost Woodhouse, and his created Company for execution of this idea, an estimated \$50,000 to \$100,000 per V.M. once investment in the modular prototype is complete, thus only 1,000 users would be required to make the creation of such a V.M. economically viable.

/s/ Benjamin Woodhouse

Havensight Capital L.L.C.

805 709 1995

Benjamin.woodhouse@protonmail.com